Appl. No. 09/802,289 Amdt. dated November 22, 2004 Amendment under 37 CFR 1.116 Expedited Procedure Examining Group 2183

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Original) A processing core comprising:

one or more processing pipelines having a total of N-number of processing paths, each of said processing paths for processing instructions on M-bit data words; and

a plurality of register files, each having Q-number of registers, said Q-number of registers being M-bits wide;

wherein said Q-number of registers within each of said plurality of register files are either private or global registers, and wherein when a value is written to one of said Q-number of said registers which is a global register within one of said plurality of register files, said value is propagated to a corresponding global register in the other of said plurality of register files, and wherein when a value is written to one of said Q-number of said registers which is a private register within one of said plurality of register files, said value is not propagated to a corresponding register in the other of said plurality of register files.

- 2. (Original) The processing core as recited in claim 1, wherein every two of said N-number of processing paths share one of said plurality of register files.
- 3. (Original) The processing core as recited in claim 1, wherein a processing instruction comprises N-number of P-bit instructions appended together to form a very long instruction word (VLIW), and said N-number of processing paths process N-number of P-bit instructions in parallel.
- 4. (Original) The processor chip as recited in claim 3, wherein M=64, Q=64, and P=32.

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5. (Original) The processing core as recited in claim 1, wherein said processing pipeline comprises an execute stage which includes an execute unit for each of said N-number of M-bit processing paths, each of said execute units comprising an integer processing unit, a load/store processing unit, a floating point processing unit, or any combination of one or more of said integer processing units, said load/store processing units, and said floating point processing units.

- 6. (Original) The processing core as recited in claim 5, wherein an integer processing unit and a floating point processing unit share one of said plurality of register files.
- 7. (Original) The processing core as recited in claim 1, wherein Q=64, and a 64-bit special register stores bits indicating whether a register in a register file is a private register or a global register, each bit in the 64-bit special register corresponding to one of said registers in said register file.
- 8. (Original) The processing core as recited in claim 1, wherein each of said plurality of register files is connected to a bus, and a value written to a global register in one of said plurality of register files is propagated to a corresponding global register in the other of said plurality of register files across said bus.
- 9. (Original) The processing core as recited in claim 1, wherein said plurality of register files are connected together in serial, and a value written to a first global register in a first of said plurality of register files is propagated to a corresponding first global register in a second of said plurality of register files connected directly to said first of said plurality of register files.
- 10. (Previously Presented) A VLIW processing core comprising:
 one or more processing pipelines each including a fetch stage, a decode stage, an
 execute stage, and a write-back stage, said execute stage having an execute unit comprising an

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integer processing unit, a load/store processing unit, a floating point processing unit, or any combination of one or more of said integer processing units, said load/store processing units, and said floating point processing units; and

a register file for each of said one or more processing pipelines; wherein:

an integer processing unit and a floating point processing unit within said one or more processing pipelines both access said register file, the register file is comprised of Q-number of registers, said Q-number of registers are either private or global registers, when a value is written to one of said Q-number of said registers that is a global register within one of said plurality of register files, said value is propagated to a corresponding global register in another register file within the VLIW processing core, and

when a value is written to one of said Q-number of said registers that is a private register within one of said plurality of register files, said value is not propagated to a corresponding register in another register file within the VLIW processing core.

11. (Previously Presented) In a computer system, a scalable computer processing architecture, comprising:

one or more processor chips, each comprising:

a processing core, including:

a processing pipeline having N-number of processing paths, each of said processing paths for processing instructions on M-bit data words; and

a plurality of register files, each having Q-number of registers, said Q-number of registers being M-bits wide;

an I/O link configured to communicate with other of said one or more processor chips or with I/O devices;

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a communication controller in electrical communication with said processing core and said I/O link;

said communication controller for controlling the exchange of data between a first one of said one or more processor chips and said other of said one or more processor chips;

wherein:

said computer processing architecture can be scaled larger by connecting together two or more of said processor chips in parallel via said I/O links of said processor chips, so as to create multiple processing core pipelines which share data therebetween,

said Q-number of registers within each of said plurality of register files are either private or global registers,

when a value is written to one of said Q-number of said registers which is a global register within one of said plurality of register files, said value is propagated to a corresponding global register in the other of said plurality of register files, and

when a value is written to one of said Q-number of said registers which is a private register within one of said plurality of register files, said value is not propagated to a corresponding register in the other of said plurality of register file.

- 12. (Original) The computer processing architecture as recited in claim 11, wherein in said processing core of each of said processor chips, every two of said N-number of processing paths share one of said plurality of register files.
- 13. (Original) The computer processing architecture as recited in claim 11, wherein a processing instruction comprises N-number of P-bit instructions appended together to form a very long instruction word (VLIW), and said N-number of processing paths process N-number of P-bit instructions in parallel.

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- 14. (Original) The computer processing architecture as recited in claim 13, wherein M=64, Q=64, and P=32.
- 15. (Original) The computer processing architecture as recited in claim 11, wherein said processing pipeline comprises an execute stage which includes an execute unit for each of said N-number of M-bit processing paths, each of said execute units comprising an integer processing unit, a load/store processing unit, a floating point processing unit, or any combination of one or more of said integer processing units, said load/store processing units, and said floating point processing units.
- 16. (Original) The computer processing architecture as recited in claim 15, wherein an integer processing unit and a floating point processing unit share one of said plurality of register files.
 - 17. (Canceled)
- 18. (Previously Presented) The computer processing architecture as recited in claim 11, wherein Q=64, and a 64-bit special register stores bits indicating whether a register in a register file is a private register or a global register, each bit in the 64-bit special register corresponding to one of said registers in said register file.
- 19. (Previously Presented) The computer processing architecture as recited in claim 11, wherein each of said plurality of register files is connected to a bus, and a value written to a global register in one of said plurality of register files is propagated to a corresponding global register in the other of said plurality of register files across said bus.
- 20. (Original) The computer processing architecture as recited in claim 19, wherein said plurality of register files are connected together in serial, and a value written to a first global register in a first of said plurality of register files is propagated to a corresponding first global register in a second of said plurality of register files connected directly to said first of said plurality of register files.